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About This Game

description

My lord, your father was poisoned at a recent meal. Now you the new Lord. People expect you to make smart decisions in the current difficult situation. Our castle is about to fall. Do something!

In World of Feudal you have to take the role of lord and manage your castle.

- Beautiful graphics
- Detailed settlement management
- Enemy attacks
- Random events
- Story line[/i]

Title: World of Feudal
Genre: Indie, RPG, Simulation, Strategy
Developer:
ImperiumGame
Publisher:
ImperiumGame
Release Date: 10 Jun, 2018

b4d347fde0

English,Russian

Paint Mode

Customize model the way you want



- Color
- Patterns
- Stickers
- Effects







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go ahead, throw your money away, nobody ♥♥♥♥ing cares.

you will find no joy whatsoever in this game.. Dont buy, wait for updates and answers from the dev. seems to be abandoned.. The break system is rather clunky and feels hard to break in single loco setting, otherwise the TRAXX series are one of the best european train that are currently serving multiple central european countries. I rate this DLC 7 out of 10.

Ever since the new Inter City coach update, I approve of this, I'll rate it as 8 out of 10 for now, all outstanding issues are fixed.. Girls are pretty, prologue is great and that is all.

Because the game implemented a time limit...yes...each week you need to pay X amount of money to lucifer or you get a game over.

So you need to do a first complete boring run to unlock a cheat with plenty of money.

The first run is just try to get money to get to the end.

You miss a lot of Event (because you need to crawl dungeon, fish or whatever to get monee) and you have zero fun /:

Don't know why they don't give the choice to cheat for the first run?

Oh and don't expect hentai...no sex or nudity here ^^

Sincerely Sakura Dungeon or Evenicle are a wayyyyy more fun xD

AND NO STUPID TIME LIMIT!!!. This game is absolutely adorable and pretty fun! However, it does seem to crash quite often, especially when changing equipment before starting a battle. It is slightly annoying but doesn't ruin the game completely. 4.5/5 for sure!

Edit: So, I got quite a bit further into the game. In the desert area where you level you stats from 60 up to 80, I noticed quite a huge problem. The health mini-game is unplayable. Very unplayable. Why? When you swipe right to send a bomb away, the game crashes, meaning you can't level your health up unless you get luck enough to get a + levels on the wheel that appears sometimes. I bring the rating down from a 4.5/5 to a 3/5, almost a 2.5/5. The game is still very adorable, however.. Like all of the Avadon series this game is about the story and story it has. It's telling the story of a land and it's people and you can be an influence in it too. What you do really affects and makes a difference.

Are you a fan of stories that are a bit more about the "Gray area" of morality? Then Avadon is a story you might want to engage in!

This is the third in the series and I do HIGHLY recommend you've played through 1 and 2 (Or at least most of them) else a lot of what is done in this will feel a little odd. While the game can stand alone without knowing the history I've found having played the previous two it definitely helps.

Very good combat strategy required and the slight changes they've made to how mana and health are both regenerated and treated in combat are improvements over the previous. Definitely this has been one of my favorites in the series so far! I do love the character of Red Beard and it's hard to say is he the good guy or the bad guy? You can be the judge of it... who REALLY is the bad guy in all this? That's up to you to decide because in the end it's just what you believe...

. Golden \u2665\u2665\u2665ing eagles, man. I don't need to say anything more.

<https://www.youtube.com/watch?v=SupNvs3j23I>

[One Sole Purpose is a game that is unfortunately long on promise, short on execution which is shame because it looks highly competent.. but there are so many glaring issues with the game, it's interface, and it's implementation that in it's current form there is no way I would recommend it to my viewers. See my video for a First Impressions recounting of my experience.](#)

[3V10. Its a simple game where you find the hidden objects. I like the game and it makes you think. A+++](#)

<https://www.youtube.com/watch?v=fOXxzDb37Ao>. Buggier than a Southern summer. I, in my short time trying to play this game, had my character's sprite randomly shift to an adjacent tile dozens of times (when this happens, you need to exit the game to fix it), instantly won a battle by randomly spawning at the end of a minefield instead of at the beginning, and crashed to desktop countless times. These and other bugs happened on a nearly minute-by-minute basis. This is the level of quality you'd expect from a PRE-alpha build.

[Even if you can get past the constant storm of bugs, there isn't much here. All missions are either "Get to this location," or "Survive for n turns."](#)

[TL:DR, save your money.. Thankfully, not just "more of the same"!](#)

[The new missions successfully shake up existing strategies, at least on the first playthrough. The enemy waves are also more challenging - definitely not DLC for beginning players.. tl:dr: A Souls-like without the Souls-iness. Don't bother.](#)

[Ps & Cs:](#)

- [+ Lots of secrets and hidden paths](#)
- [+ Graphics work fine for the game](#)
- [+ Story seems interesting](#)
- [- Very imprecise controls destroys the Souls-iness](#)
- [- Controls are very bizarre and unintuitive](#)

[I really wanted to like this game, but it's so slipshod. The inventory & crafting system is extremely poorly implemented. The game tries to be like Dark Souls, but without the tight controls it really just comes across as cheap. The game supports controllers, however I was never able to get a spell to work. They're also missing very basic functions like a close button. If you can find it for < \\$5, and you're a Souls fanatic, it might be worth your time, however for everyone else I can't recommend it. As an aside the dev did say he would address the close button which shows he's at least a good dude.. Dont buy this DLC. Balance is terrible, it will ruin the rest of the game.. Awesome teaser for a game they're working on. It's very beautiful, has got a wonderful spooky atmosphere, amazing sound, excellent physics and it's fun to play.](#)

[The developers were obviously aiming for perfection, so I was suprised to see one little and easily corrected flaw : the player's hands are so very plastic. Nevertheless, this is a game I definitely want to play when it's released!!](#)

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